




MEETING ROOMS

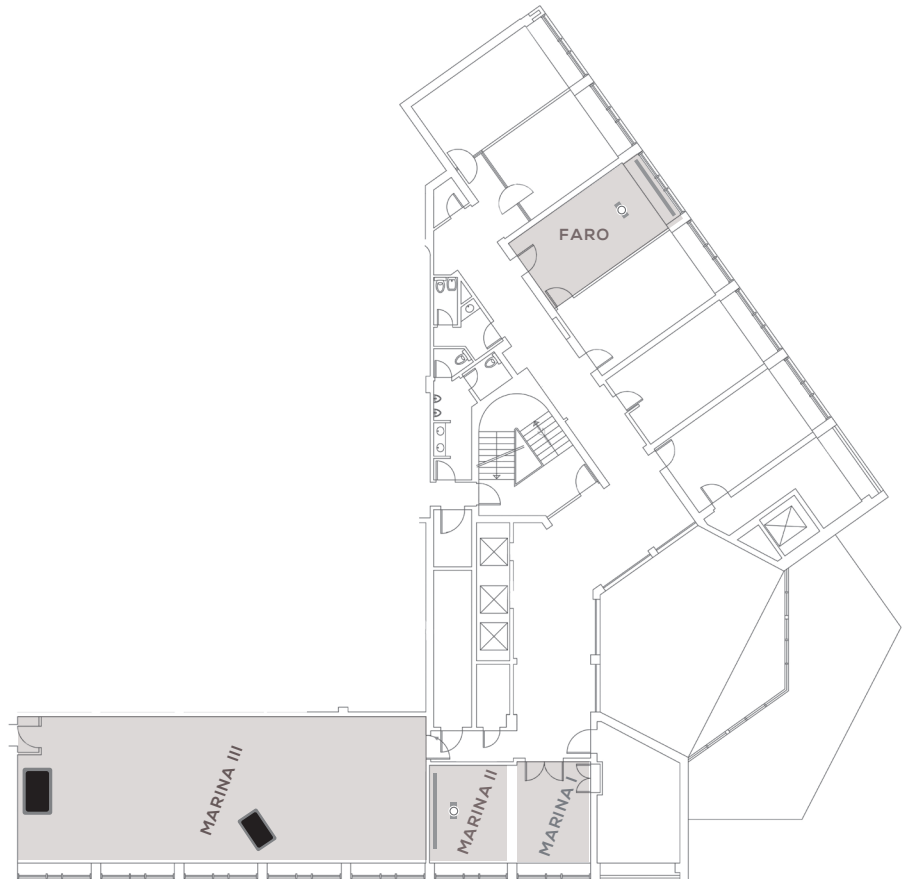
Middle Floor








AUDIOVISUAL EQUIPMENT AVAILABLE
(upon payment)

- LCD projector: 
 - 5 Projectors (2 Built-in; 3 portable)
- Screen: 
 - 6 Screens (2 Built-in; 4 portable)
- LCD: 
 - 1 LCD de 75"
 - 1 LCD de 42" (side)
- Sound system
- 2 Wireless handheld microphones
- 1 Wireless headset microphone
- 1 Clip microphone
- 3 Table microphones

SUPPORT SERVICES AVAILABLE

- Flip charts
- Wi-Fi in the meeting rooms and public areas free of charge
- Reception area for groups and secretarial services





ROOM	FEATURES					CAPACITIES						
	Area m2	Width	Lenght	Height	Nat. light	Theatre	Classroom	U	Boardroom	Cabaret	Cocktail	Banquet
MARINA I + II	33	4,8	7	2,5	✓							
MARINA I	15	4,8	3,5	2,5	✓	20	16	X	16	X	25	X
MARINA II	15	4,8	3,5	2,5	✓	10	8	X	10	X	X	X
MARINA III	102	6	17	2,5	✓	10	8	X	10	X	X	X
FARO	22	3	7	2,5	✓	80	40	40	45	36	100	60
						X	X	X	10	X	X	X

MEETING ROOMS

Floor 5








AUDIOVISUAL EQUIPMENT AVAILABLE
(upon payment)

- LCD projector:  5 Projectors (1 Built-in; 3 Portable)
- Screen:  5 Screens (1 Built-in; 4 Portable)
- Sound system
- 2 Wireless handheld microphones
- 1 Wireless headset microphone
- 1 Clip microphone
- 3 Table microphones

SUPPORT SERVICES AVAILABLE

- Flip charts
- Wi-Fi in the meeting rooms and public areas free of charge
- Reception area for groups and secretarial services



FEATURES							CAPACITIES						
ROOM	Area m ²	Width	Lenght	Height	Nat. light	Theatre	Classroom	U	Boardroom	Cabaret	Cocktail	Banquet	
AFONSO I + II + III	256	8	32	3,7	✓								
AFONSO I	80	8	10	3,7	✓	300	120	90	X	150	350	250	
AFONSO II	80	8	10	3,7	✓	90	45	25	30	36	120	60	
AFONSO III	96	8	10	3,7	✓	100	50	30	40	36	120	60	
AFONSO III	96	8	10	3,7	✓	110	50	30	40	48	110	60	